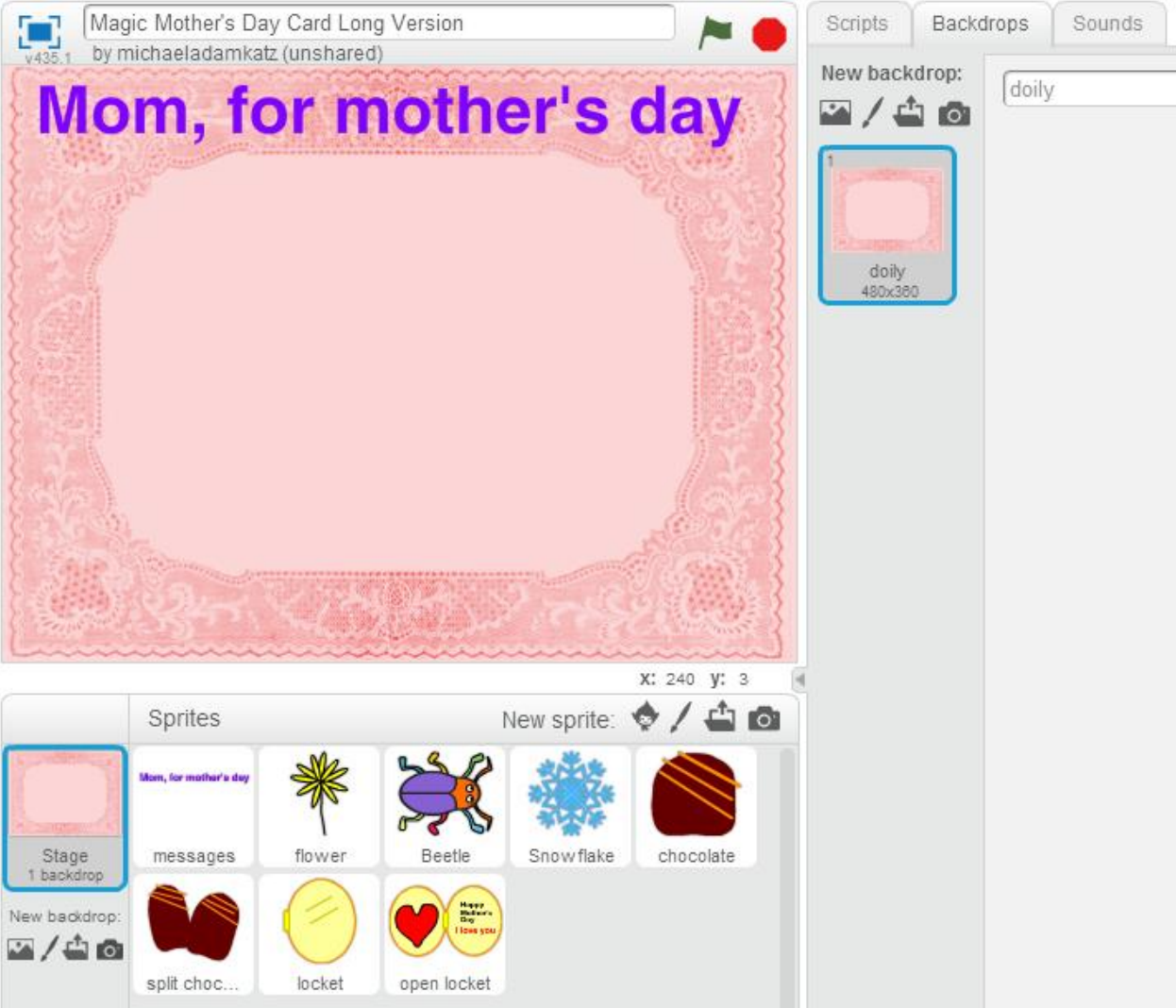
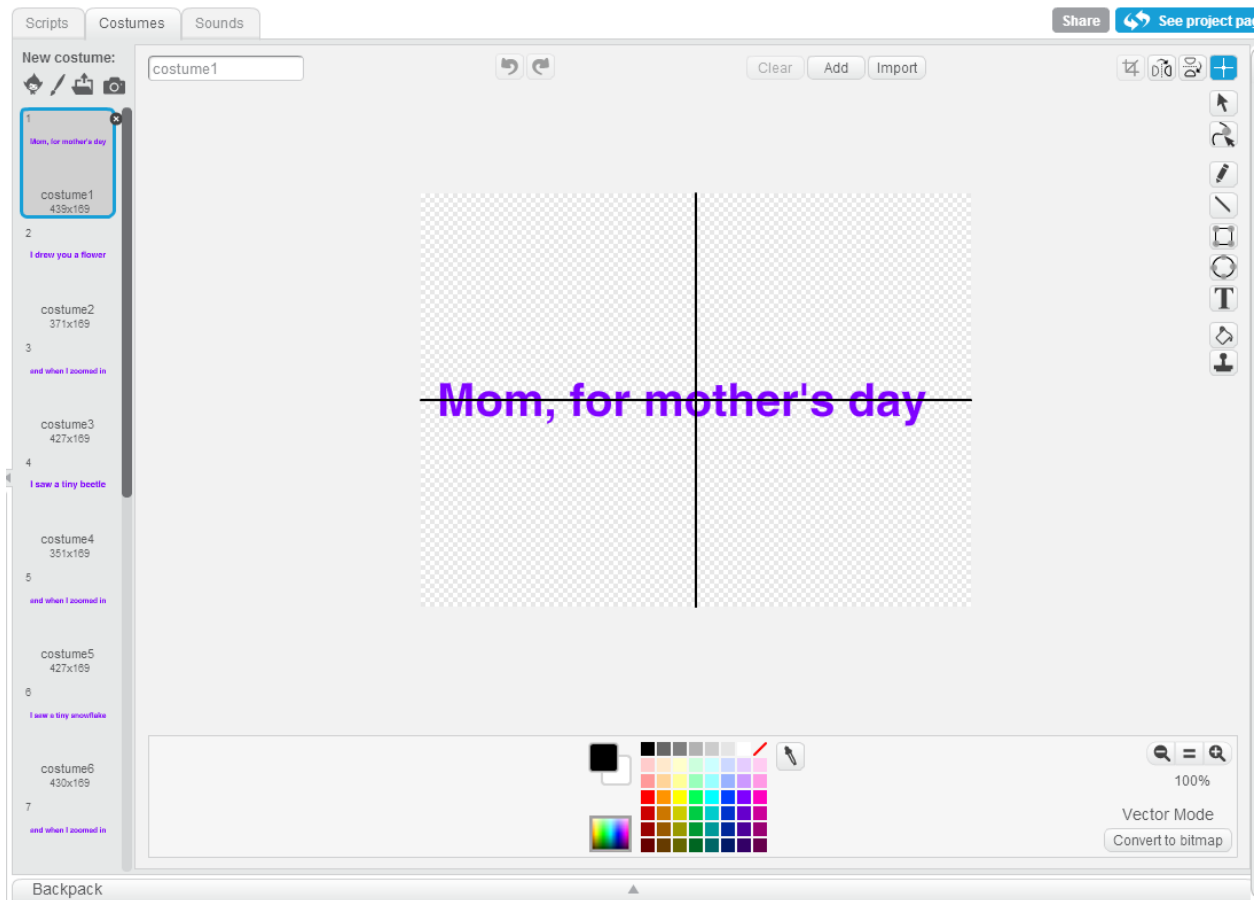


Magic Mother's Day Card – Long Version

1. Overview of the sprites and Stage



2. “messages” sprite costumes (use vector mode). Be sure each costume is centered properly.



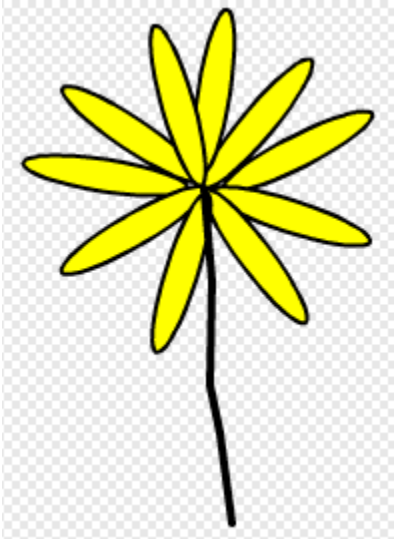
Here is what each costume says:

- Mom, for mother’s day
- I drew you a flower
- and when I zoomed in
- I saw a tiny beetle
- and when I zoomed in
- I saw a tiny snowflake
- and when I zoomed in
- I saw a tiny chocolate
- and when I zoomed in
- and opened the chocolate
- inside was a tiny locket
- and when I zoomed in
- I opened the locked and there was a note for you

3. "messages" sprite scripts



4. "flower" sprite costume (draw using vector mode)



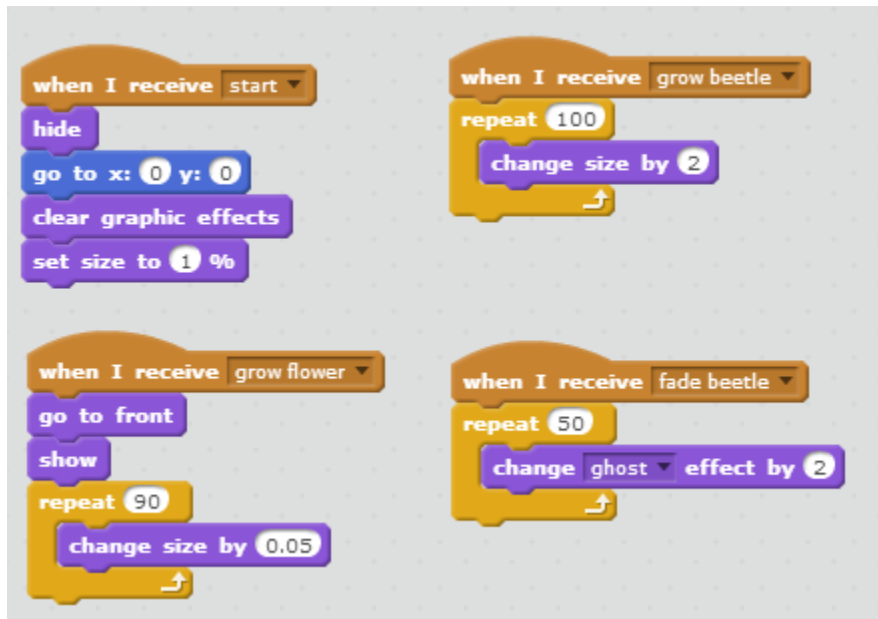
5. "flower" sprite scripts

```
when I receive start
hide
wait 3 secs
go to x: 0 y: 0
clear graphic effects
set size to 30 %
show

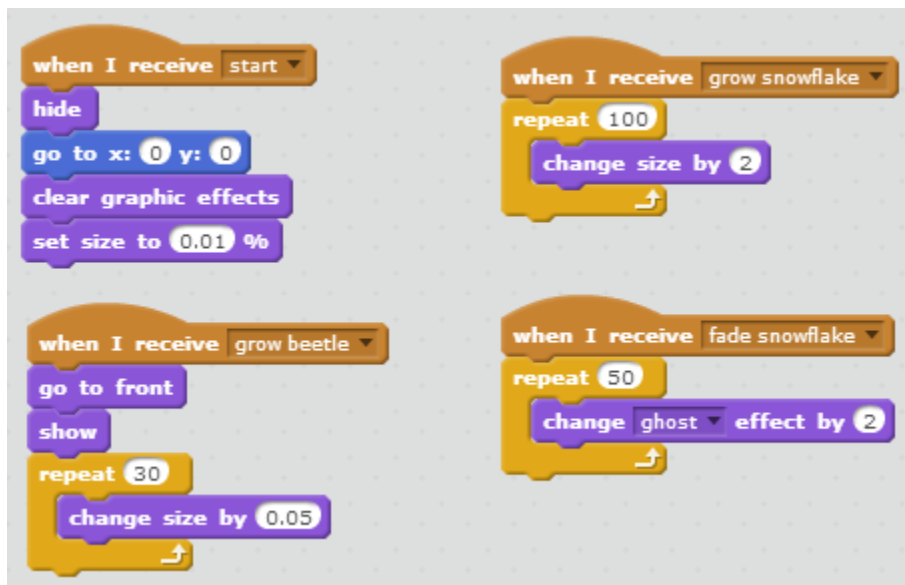
when I receive grow flower
repeat 300
change size by 2

when I receive fade flower
repeat 50
change ghost effect by 2
```

6. "beetle" sprite scripts (get the beetle costume from the library)



7. "snowflake" sprite scripts (get the snowflake sprite from the library)



8. "chocolate" sprite (draw using vector mode)



```
when I receive start
  hide
  go to x: 0 y: 0
  clear graphic effects
  set size to 0.01 %

when I receive grow chocolate
  repeat 100
    change size by 2

when I receive grow snowflake
  go to front
  show
  repeat 30
    change size by 0.05

when I receive split chocolate
  hide
```

9. "split chocolate" sprite scripts (draw the split chocolate using vector mode)



```
when I receive start
  hide
  go to x: 0 y: 0
  clear graphic effects
  set size to 200 %

when I receive split chocolate
  show

when I receive fade chocolate
  repeat 50
    change ghost effect by 2
```

10. "locket" sprite (draw using vector mode)



11. "open locket" sprite (draw using vector mode)



```
when I receive start
hide
go to x: 0 y: 0
clear graphic effects
set size to 100 %

when I receive open locket
show
```